

BRASS : For safety sake and due to lack of extra time, **brass picking is NOT allowed** during the match process, but **tolerated** while the squads are rotating and **ONLY** in that very time-span.

BULLETS : Lead bullets, “**Paint Coated bullets**” and Semi-Wad-Cutter (SWC) profile are **totally** forbidden (TCN are OK!), **ONLY** FMJ, TMJ and copper coated bullets are allowed.

CLOTHES : Military, Law Enforcement and “special-teams-look-like-clothes” are totally forbidden.

CHRONOGRAPH TEST : Chronograph test will be made at random with at least three tests in each squad. Sample of ammunition will be collected by Staff Officials. Nevertheless, Range Officers are totally free to collect sample of ammunition (EIGHT Ammo) to control at any moment shooters power factor.

COMPETITOR’S DELEGATE : For safety sake, competitor’s delegate must be a duly registered match competitor who belongs to the current squad “on stage”. He is entitled to accompany the RO for scoring in order to verify the scoring of the shooter as per Chapter 9.

DEVICES : **NO** extra devices are allowed to place the gun in its ready position (NOT concerning the holster)

DRAWINGS & DIMENSIONS : Drawings and dimensions shown in the E-Match booklet (Course Design) are approximate and may change due to safety or production consideration. There may be additional penalty targets, vision barriers or other changes. Inspect each stage carefully and listen to the RO before the walkthrough.

FAULTS LINES : All fault lines in the match are considered as passageway too and will be treated under 2.2.1.5. Taking a shortcut outside the passageway and/or shooting area will incur one procedural penalty for each shot fired after beginning the shortcut.

FOREIGN IPSC SHOOTERS & SPECTATORS : IPSC foreign competitors and spectators will be invited and granted access to the range area at Match Director’s discretion **ONLY**.

INAPPROPRIATE ZONE : Target(s) engaged from an inappropriate zone/shooting position other than the one that is designated in the WSB will be treated under 10.2.2. However, in the event that the competitor commits a safety infraction during any such shooting, the provision of IPSC rules section 10.3. will still apply.

PAYMENT : Payment to be done on bank account on set deadline. On the set deadline for payments, BPSA Teams/IPSC Competitors who do NOT pay will be removed from the match (squadding list) **WITHOUT** any warning and replaced by teams/competitors in “Stand-by”.

PROTECTION : **EYE and EAR** protection are mandatory while on range, as for spectators !

REFUND : **NO refund/reimbursement** after set deadline for non-participating competitors (Whatever the reasons maybe !).

REGISTRATIONS : With **too many registrations** for the range capacity, the organizer reserves the right to change the course design, the match schedule and/or the squadding as to split teams apart on different squads, days and timing and/or to limit the registration of Team(s) and Competitor(s).

RESHOOT : In case of a reshoot, a brand new score sheet has to be fulfilled. RO should not use in any case the score sheet that has been cancelled (destroy it !) or a score sheet with previous draft, numbers, marks or texts.

ROOF : Shooting into the roof or above the armoured backstop will result in a match DQ.

SAFETY AREAS : Adequate **safety areas** will be provided in the nearby of the range. You are required to use them to fix your gun or to case or/and uncase it. NO (un)bagging of firearms will be allowed on stages.

SCHEDULE : Competitors are required to be present and **ready to be briefed a quarter of an hour earlier** before their shooting time, **briefing will start right on time** (it even may start a quarter of an hour earlier), regardless of whether or not the entire squad is present. Squad organisation will be strictly respected

SCORE SHEET CONTROL : All score sheets have to be **arithmetically** controlled and fulfilled by the range Officer before being signed by the competitors. RO should make the shooter aware of his scores. Range Officers are to use **numbers** (1, 2, 3, ...) to write down the scores and NO slashes (I, II,...).

SCORING PROCESS : In order to avoid lost time and for the whole duration of the match, the scoring process will begin while the competitor is actually completing the course of fire. The permitted delegate may check that the scoring process of the shooter who is completing the course of fire is ruled following Chapter 9.

SIGHT PICTURE : **NO** sight picture is allowed for the whole duration of the match and on any stages. Starting electronic sights will be done, Gun UNLOADED directed toward the ground and only AFTER the command « Load And Make Ready » (LAMR).

SQUADS & SLOTS : Squad organisation will be strictly respected. At squad arrival, names of the competitors and equipment sheets will be checked by the RO. Slots in match as in squads are NOT transferable, without prior approval from MD.

STAGE PROPS : Any actions such as dismounting the props, tearing vision barriers, modifying the position of the construction in order to gain a significant advantage will be considered as a gross unsportsmanlike behavior, resulting in disqualification from the competition.

STAGE REHEARSAL : While the current competitor is being patched and scored, the competitor who is “On Deck” will be **the ONLY one** authorized to rehearse the stage.

STAGE WALKTHROUGH : Stage walkthrough will be strictly limited to the time period in minutes announced by the RO and will be done with bare hands.

TIME WASTER ACTIVITIES : As we do **NOT have extra time build up**, the shooter has to be ready when being “On Line” under the command of the RO. At LAMR, repeated time-waster activities as excessive rehearsals, applying grip powder, dry “gripping” or others will be **NOT** tolerated. The shooter will be clearly warned when “On Deck” and has in that period plenty of time to start/finish any activities he estimates necessary.

VIDEO & PICTURES : Are strictly FORBIDDEN, except if authorized by the Match Director.

WALLS : **All sight barriers**, wood or plastics are deemed to be **impenetrable**. Any intentional shooting through these barriers with the purpose of gaining a competitive advantage or dismounting them will be considered as a gross unsportsmanlike behavior, resulting in disqualification from the competition. Except if otherwise specified, walls, visual screen and/or barricades are deemed to go from the ground to the roof.

WARNINGS : During the course of fire, competitors may be warned by the Range Officer with the warning « **FINGER** » and/or « **MUZZLE** ». At those warnings, **NO** further actions have to be taken by the shooter, other than taking the necessary safety measures. Such warnings issued by the RO may NOT be invoked by the competitors for a reshoot.